
Wayside Youth Group 3v3 KickOff Rules

Player Registration: All players and teams must be registered before the tournament begins. The cost is \$5 per participant.

Age Groups: There will be two age groups for the tournament: The Junior High age group will be for teams made up of players age 12-15 and the Senior High Age group for teams made up of players 15-19. A Junior High age player may play up in the Senior High tournament, but may not participate in the Junior High tournament as well. In the event that there are not enough teams to have two separate age groups all teams will be placed into one bracket.

Roster: A team's roster is finalized once their first game begins.

Number of Players: SIX is the maximum number of players on a team; three field players at one time. Players may only play on ONE team. There are no goalkeepers in 3v3 soccer. Substitutes may occur at any dead ball situation, but players must get referees attention to enter and exit at the half-field mark only.

Field Dimensions: 40 L x 30 W

Goal Box: The goal box is directly in front of the goal. No player may touch the ball within the goal box, however any player may move through the goal box. Any part of the ball or player's body on the line is considered in the goal box; the player is an extension of the box. An INFRACTION occurs if a defender touches the ball in the goal box, a *penalty kick* is awarded to the offensive team. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team. Habitual touches in the goal box MAY result with a yellow card given to offending party. If the ball comes to a complete stop in the goal box, regardless of which team touched it last, a goal kick is awarded to the defensive team.

Goal Size:

Game Duration: The game shall consist of two 10 minute halves separated by a two-minute halftime, OR the game ends when a team reaches a 10 goal lead.

Overtime: Teams will have a 3 minute "Golden Goal" overtime period. If the score is still tied a winner is decided by shootout with the 3 players on the field at the end of the golden goal period.

Goal Scoring: A goal may be scored from a touch on the offensive half of the playing field.

NO OFFSIDES IN 3v3 SOCCER AND NO SLIDE TACKLING IN 3v3 SOCCER

Five Yard Rule: In all dead ball situations, defending players must stand five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball is placed five yards from the goal area in line with the place of the penalty.

Kick-ins: The ball will be kicked into play from the sideline instead of thrown.

Indirect Kicks: All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect except for corner and penalty kicks.

Goal Kicks: May be taken from any point on the end line, and not in the goal box area.

Kick Off: May be taken in any direction.

Penalty Kicks: Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the top of the center circle on the offensive side of the midfield line with all players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are NOT live balls.

Player Ejection (Yellow/Red Card): Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off. RED CARD suspension = rest of game PLUS next game if your team moves on. Tournament Director may eject player for rest of tournament. Teams still play with 3 on the field.

Forfeits: A team that is not able to field 3 players will forfeit the game.

Sportsmanship: All participants are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated and will lead to automatic ejection from the tournament.